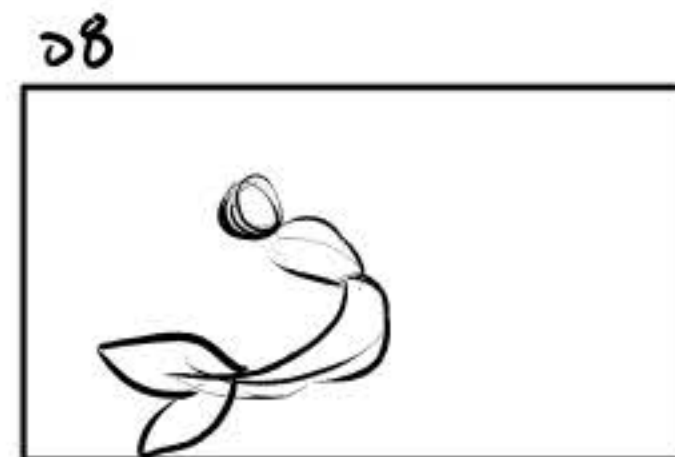
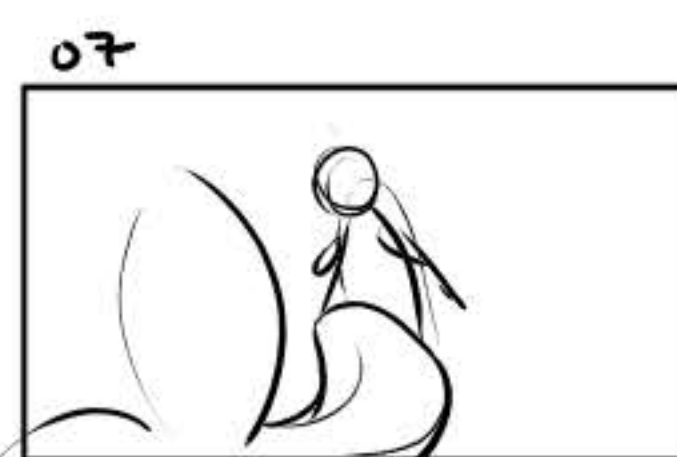


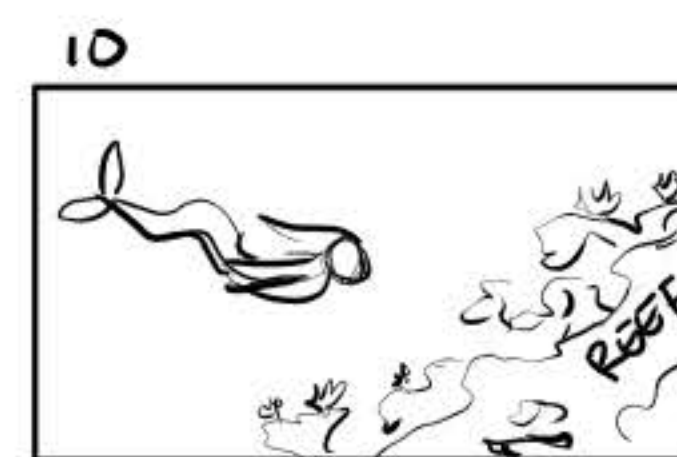
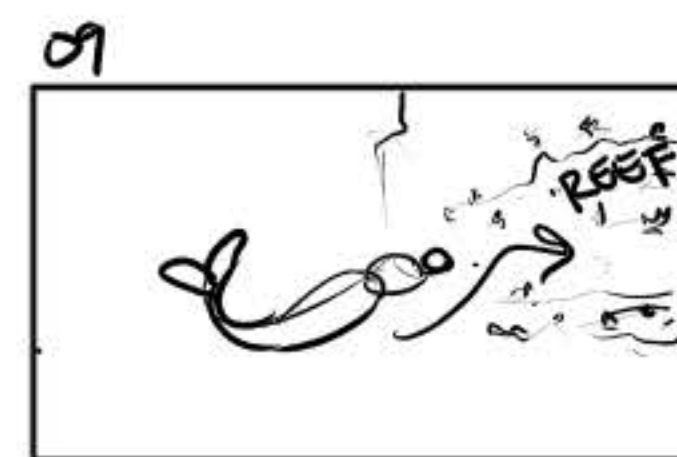


Swing
05.
and
back in

Change
this
to a
7 yr old
boy



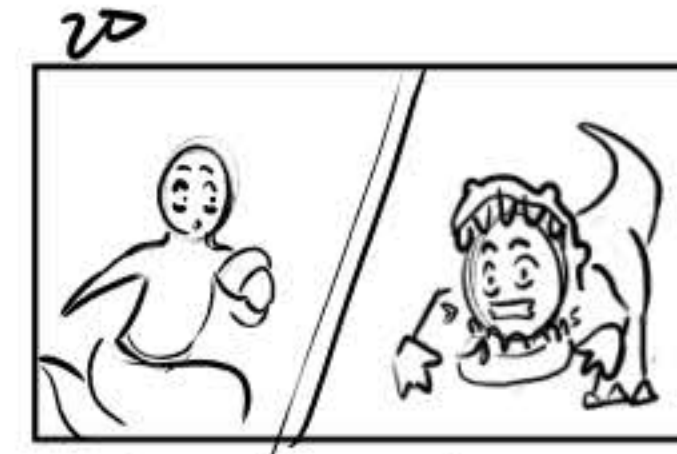
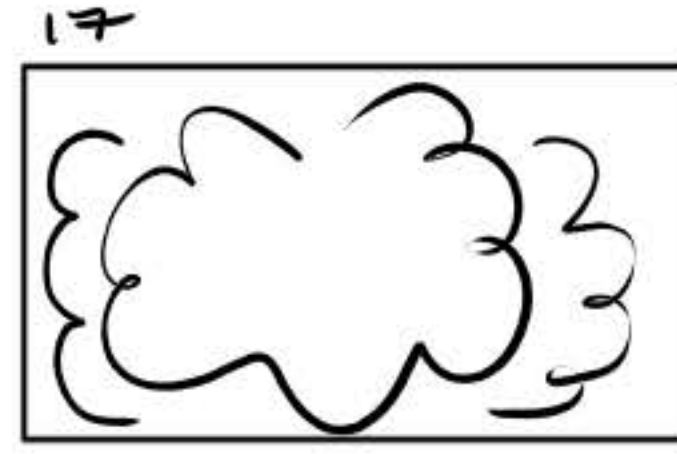
Pause &
Show a
8 yr old girl



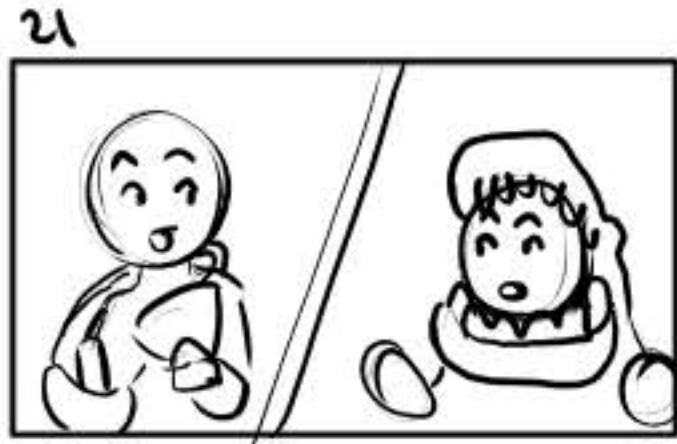
hear kids
giggling
"Roll Title"



Sakuga
style?



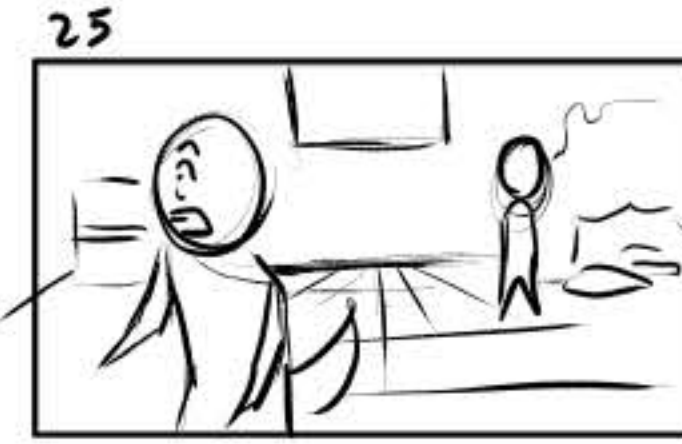
SCREECH



Branches
Snake



Smack



(This can be
better framed)



window opens



Eyes
twinkle



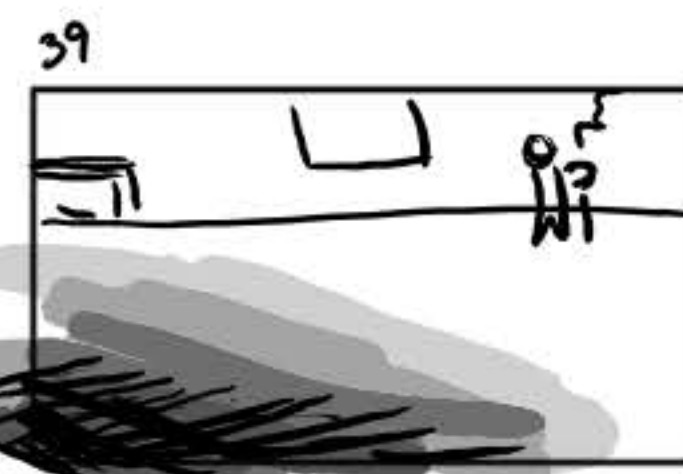
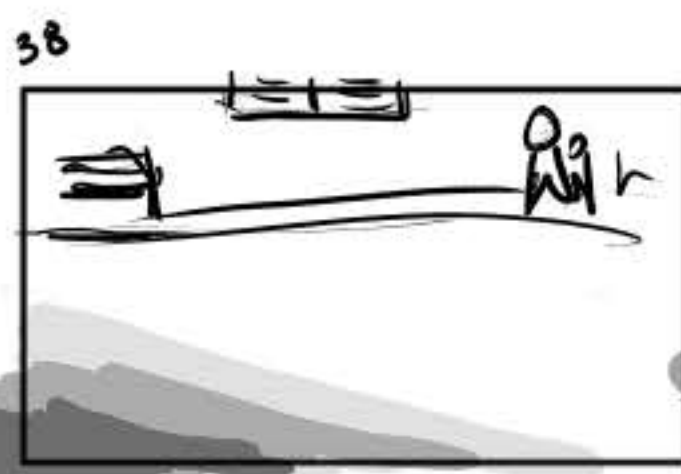
eye shines



Window swings
back & forth



Moves
slightly
Window swings
back & forth



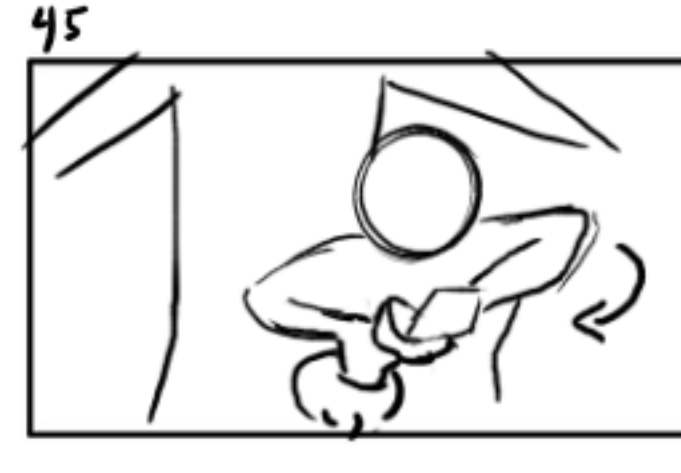
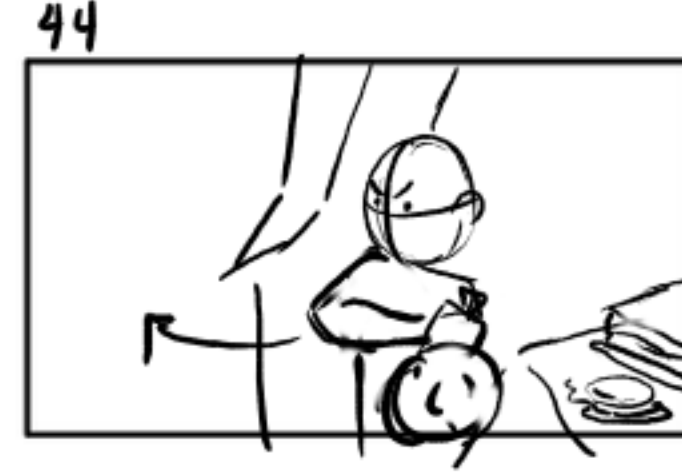
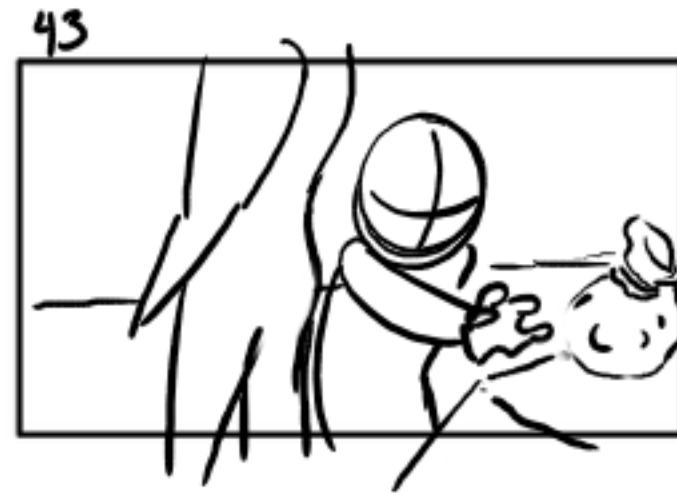
Take a steps back



-yoyo
-book
-bag of coins?



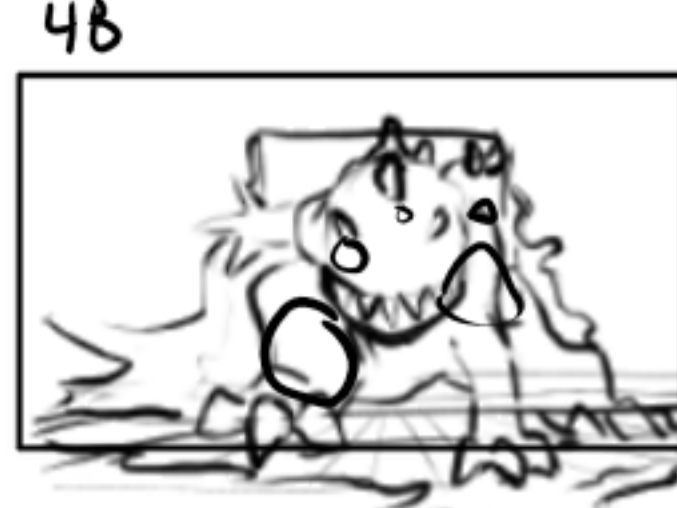
bump?



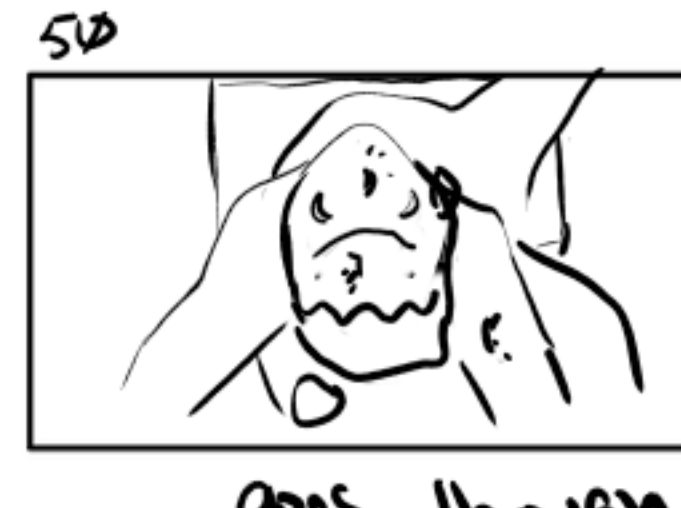
throw coins



Rack?
Focus?



Zoom in



goes through
the shadow



coin falls



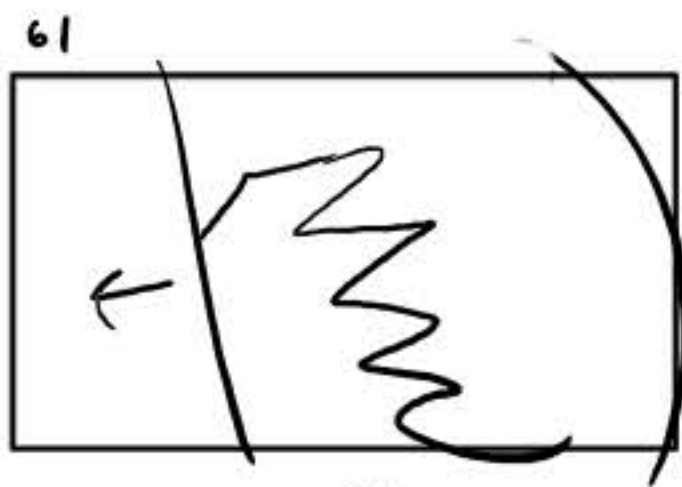
Sister turns &
grabs book
& yoyo



Book & yoyo
goes through



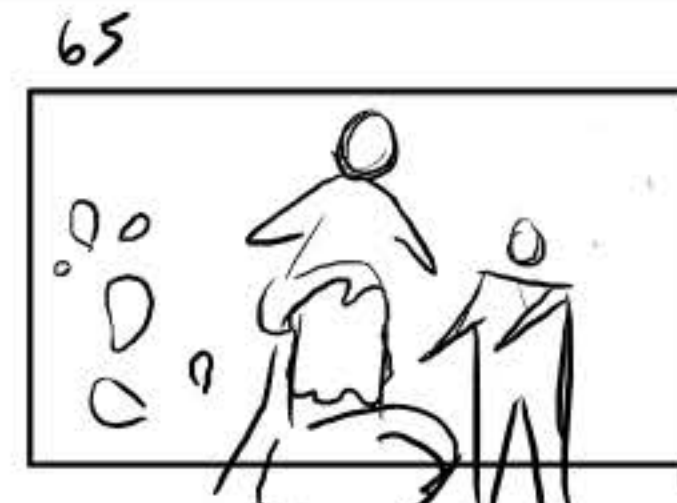
Slither fast
to bite
leg



Zoom
in and
track
left



Shadow
disappears



↓
Camera
follows
him down
(Reaction
shot)



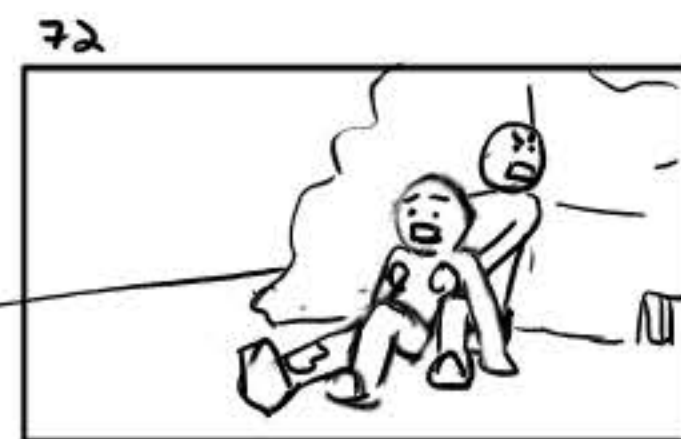
leg
snakes



leg
falls



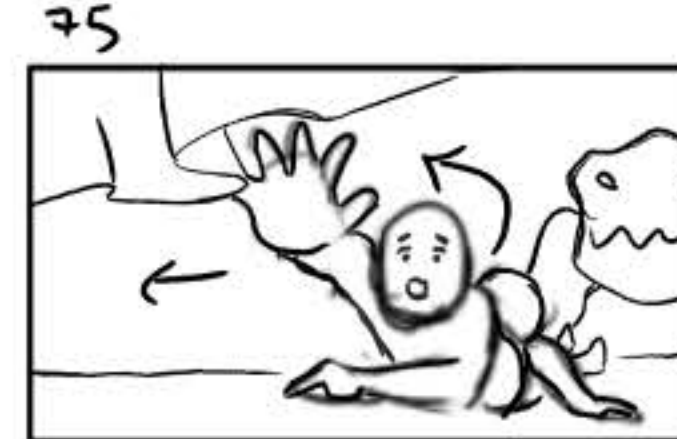
Crawls back
with leg hurt



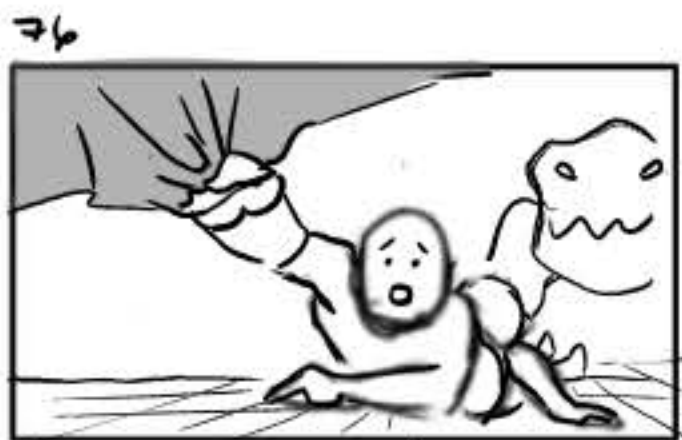
1 scoot



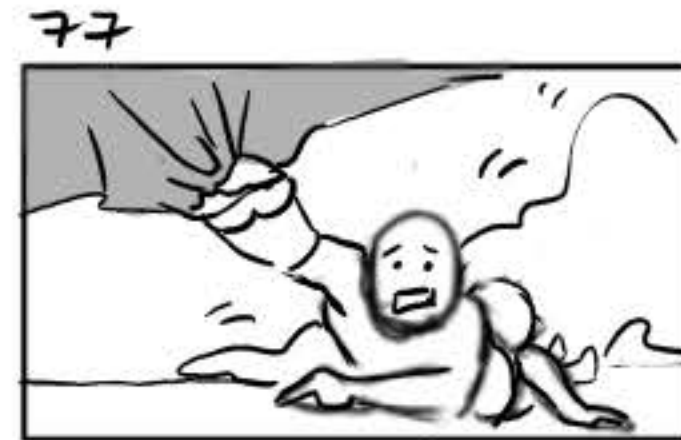
slips



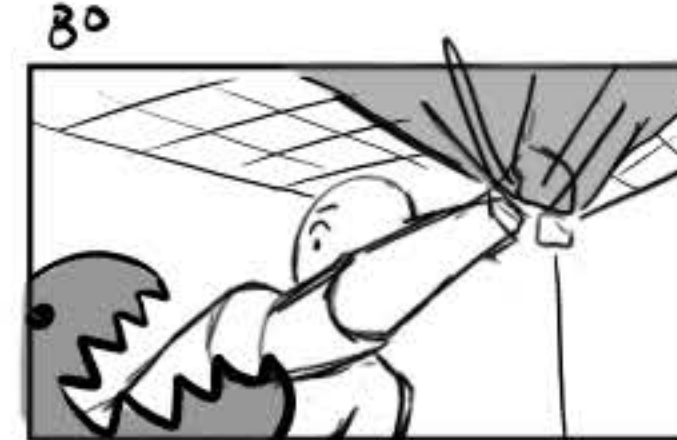
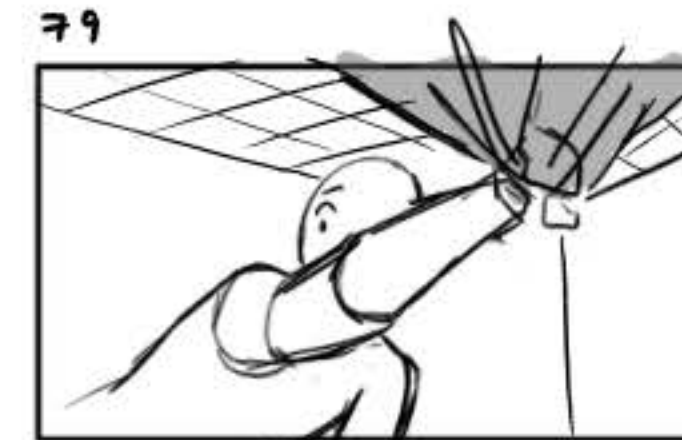
turns & runs
for blanket



grabs
blanket



Shadow
changes



A fast blur of the snake

81



A Fast blur of the snake

82

Blanket drapes
to cover screen

Cut to

83

Stark falls
away where

84



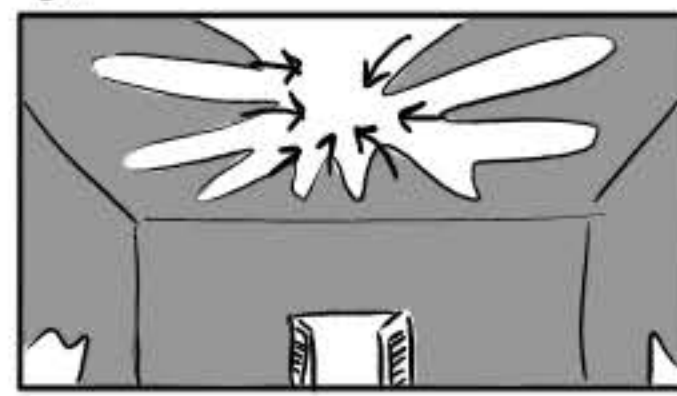
85



86

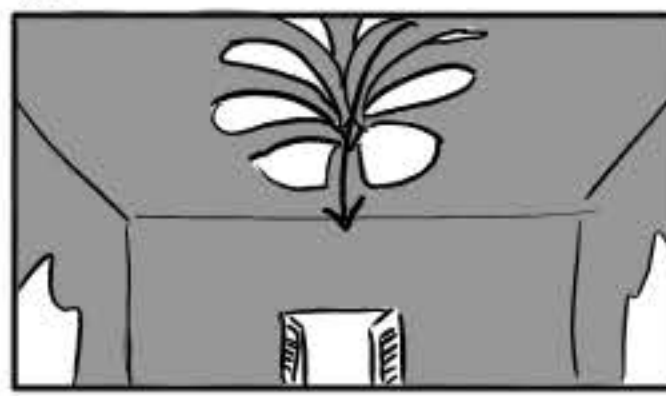


87

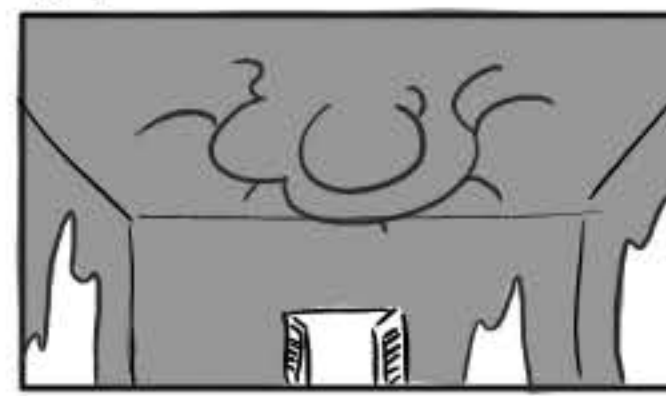


PAN UP slowly

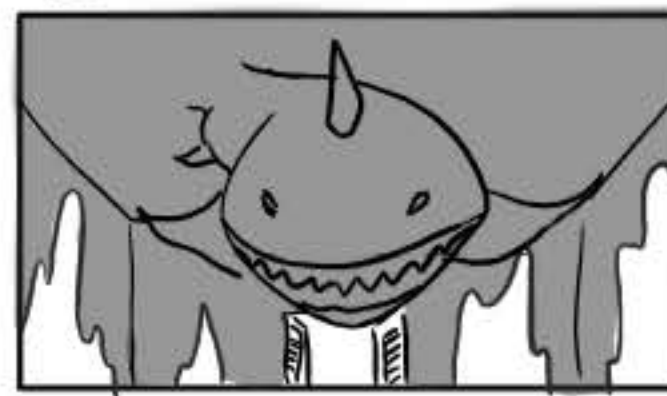
88



89



90

Shark
lunges
Forward

91

Bee & Gil
Reaches up

92



93



94



95

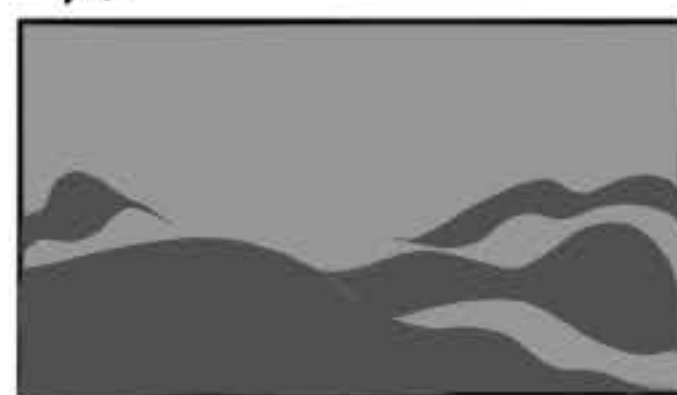
Splatters
all over

96



Shadow flows

97



98



99



see their eyelids

100

Their eye balls
open

Slow moment
- to take in everything that
has happened

101



A bit shocked and
surprised

102

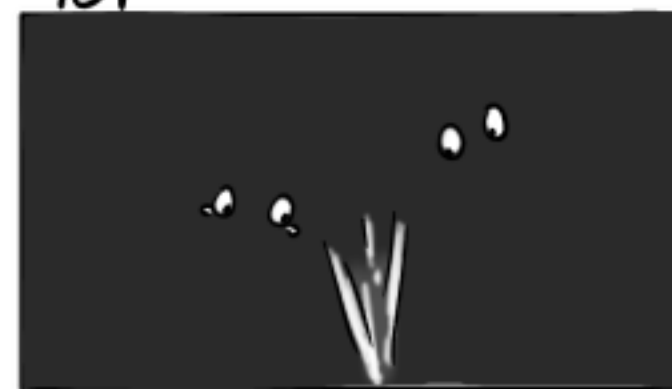


both looks
around

103



104



A light Flickers

105



Gil moves her
hand to touch it

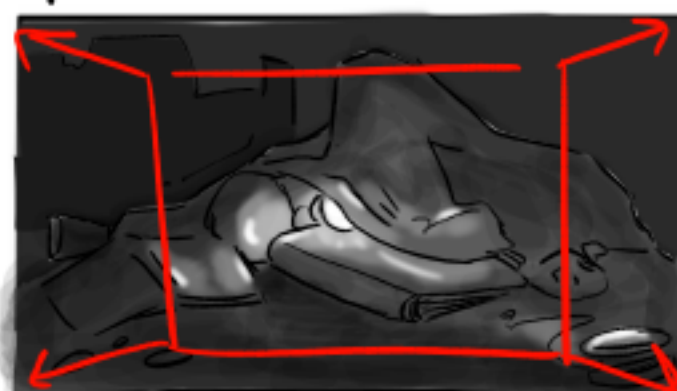
light should
be in a bit of
an angle



106



107



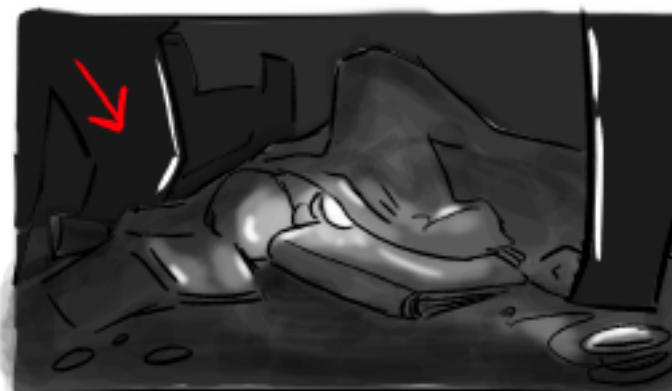
Flickers a
couple of times

108



Camera zooms out
and sees two
shadows

109



Left shadow bends
down

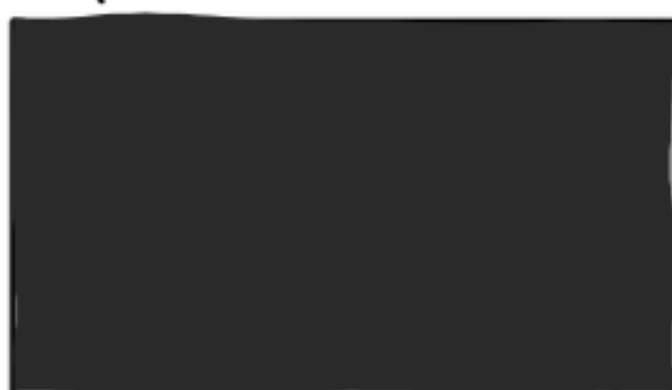
110



Uncover
blanket
* light still
flicking

an angle from
Jil's P.O.V.

111



Shuffling
&
clonking

112



Upward
shot
moves light to R.S.
Flickers then cut to:

113



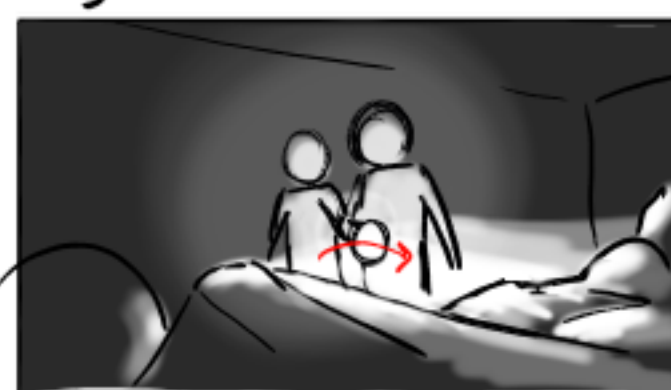
more shuffling
then
CLICK!

114



// have Jil & Bee
hold the light
& light is on

115



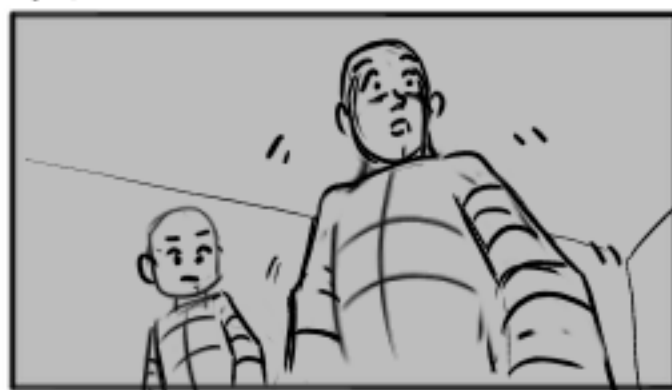
Light flashes into camera
then to the right

What if its a
glow up / flash
light
- plusie?
- marketing
item
WTF

It be
so cute
though

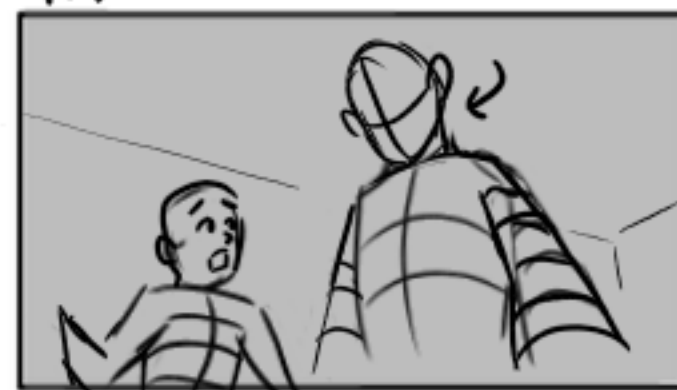


116

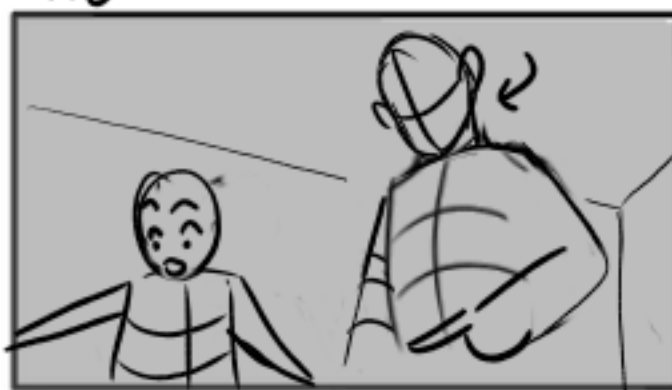


Medium
2 shot
check
injuries

117



118



119



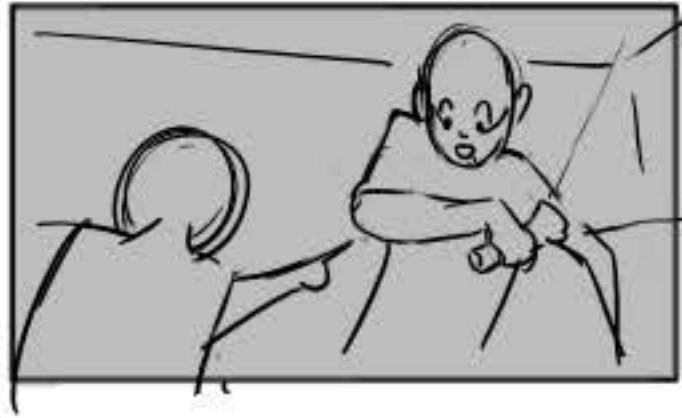
Thumps

120



Squats a couple
of times

121



122



123



124



125



Shadow is moving

P.D.V. Maybe RACK FOCUS
Just ARM?

to Shadow shark
- slow movement then jolt
cut to:

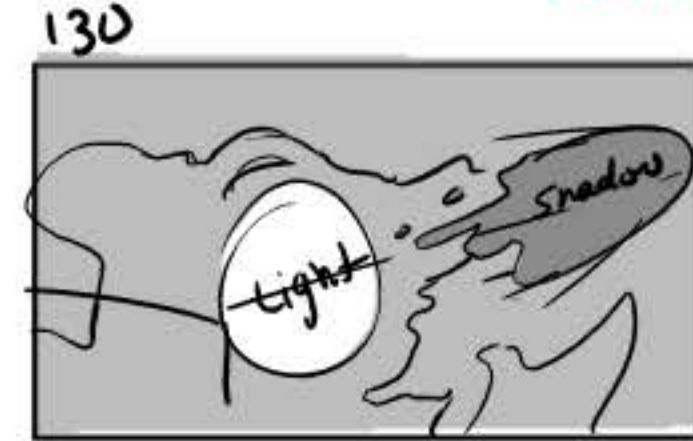
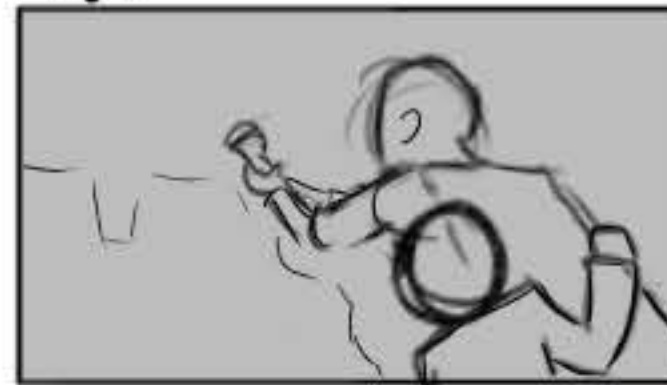
126



127



128



CAMERA move
with siblings
MORE CINEMATIC shot?

TRACK
with shadow

131



132



133



134



135



goes by feet. The sibling stops & shadows staggers. Light flashes at shadow. Shadow goes back to original window.

136



stomps to
scare it

137



move a little
back "siblings go for
a stand stamp"

138



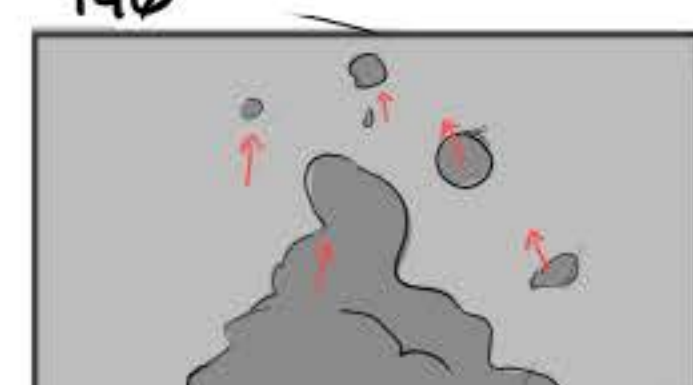
O.S. Hear Stomps
cut to:
change camera

139



Shadow staggers
upward

140



Slow mo

Light point directly
to the head
of shadow
Rack focus on
siblings

(Room slowly gets brighter)

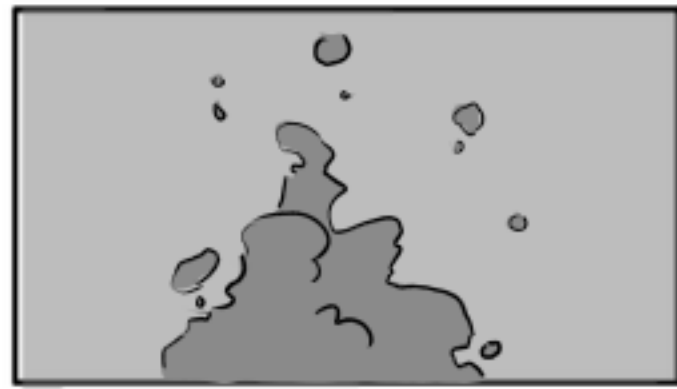
add one
more shot
to go to the
opp. corner
then back

141



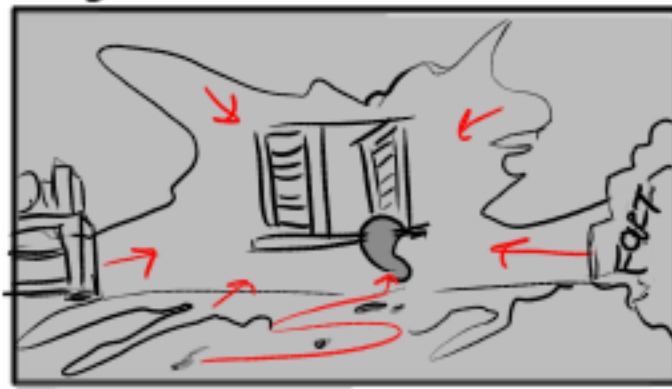
Slow mo
Camera Flip:
Light Flashes

142

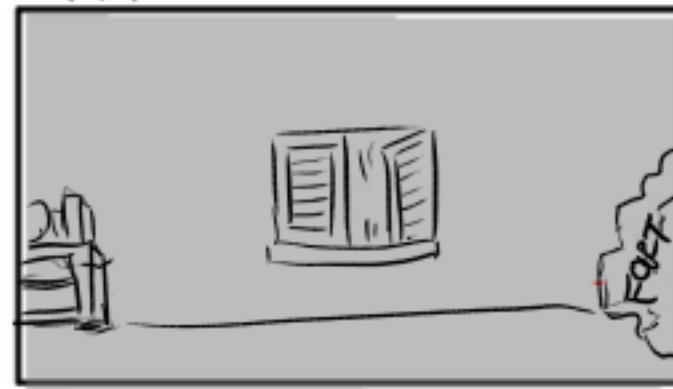


dissolves
slowly then → out of slow mo.
→ Shadows
Retreats

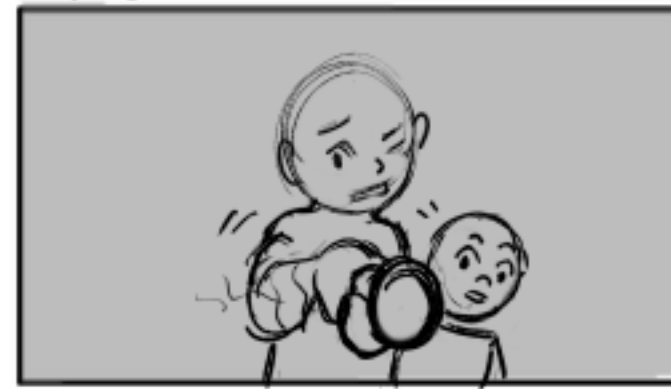
143



144



145



Marks
begin to
disappear

146



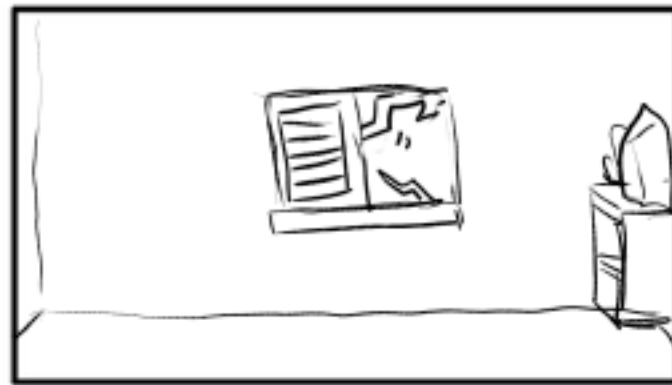
Marks
disappears

147



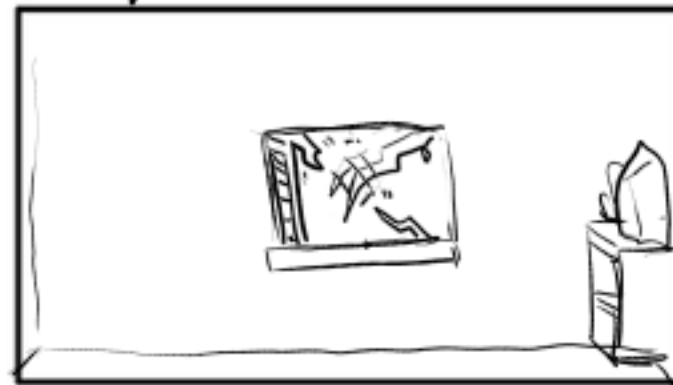
* SCREECH!
since sand
fun beginning

148



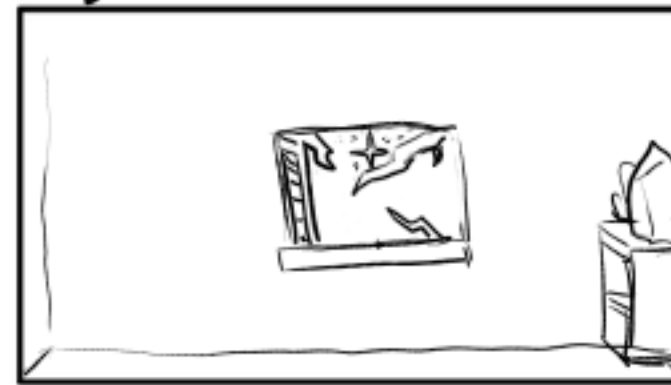
Tree branch
scrapes the
window panels

149



A loud screech
when the wind (howl)
moves the window
pane

150



then we
see a
STAR
in the BG

151



closer
shot

152



Nervous
Laugh

153



"Girl, Bee, its
Getting Ine...."

154



155



Minor
screams
are heard
and
the wind
howls

156

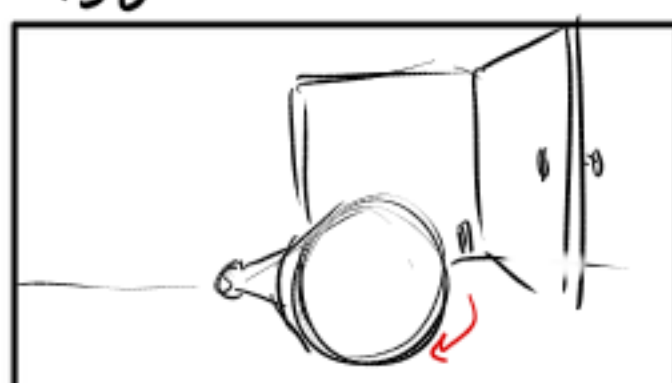


157



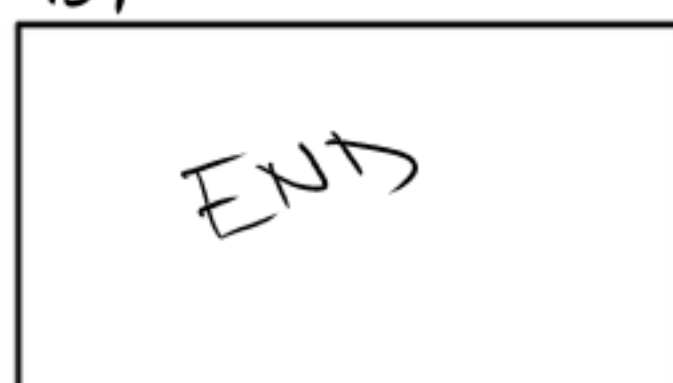
Flashlight falls

158



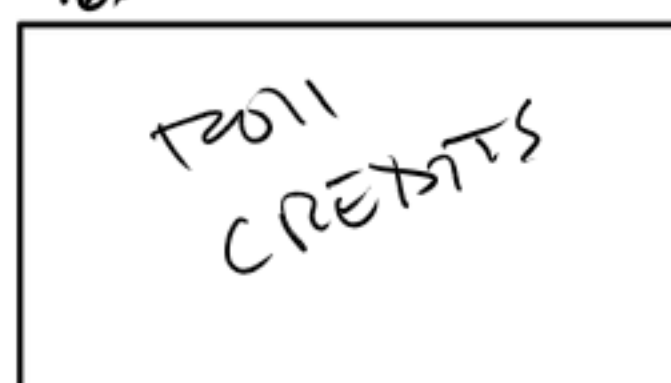
Rolls & sticks
OFF

159



END

160



ROLL
CREDITS

